

GRADE 11 · UNIT E: CLIENT PROJECTS

Client Project: Logo Design

Lesson 22 of 44 · Day 4 of 5

DO NOW

What makes feedback useful vs. not useful?

TODAY'S PLAN

Do Now

5 min

Critique

30 min

Write feedback

10 min

TODAY'S VOCABULARY

Critique

EXIT TICKET

What is one piece of feedback you received that actually changed your final logo, and why did you agree with it?